AI Caravaggio and AI motion

I created a series of “Caravaggio” paintings in midJourney for my presentation at the Marconi Centre last week. Some came out rather well. I took those images and then animated them in both Pika and Runway. Not bad results although the interpolation is very “creamy” and human forms morph and degrade in some rather interesting ways.

Source: https://www.idonthaveacoolname.com/ai-caravaggio-and-ai-motion/